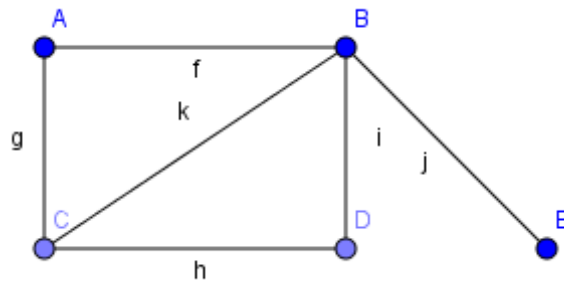


Problem 2 (26 points): Consider the graph G in the figure



- Find all cut-vertices (if any exists).
- Find all bridges of G (if any exists).
- Draw all blocks of G .
- Find the center of G .
- Find the girth of G .
- Find the radius of G .
- Find the cycle rank of G .
- Without finding the adjacency matrix $M = [m_{ij}]$ of G , find $m_{ij}^{(3)}$.

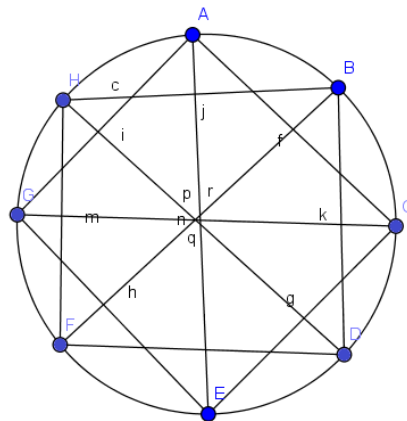
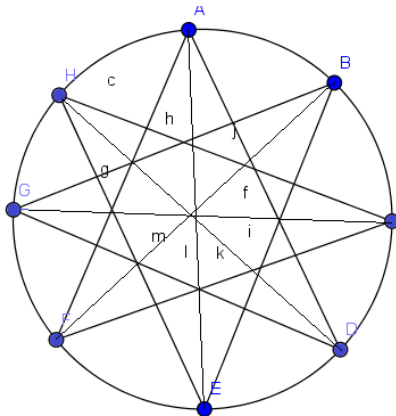
- 3) In a connected graph G , if every vertex has even degree, then the graph has no bridges.

- 4) If G is a graph of order n such that $\delta(G) \geq \frac{n-1}{2}$, then G is connected.

Problem 4 (40 points):

(a) Construct the labeled tree having the Prufer code: $(3,3,1,6,2,2)$.

(b) Show that the two graphs in the figure are not isomorphic.



- (c) Prove that the score sequence s_i of a tournament of order n ($n \geq 3$) satisfies the equation

$$\sum_{i=1}^n s_i^2 = \sum_{i=1}^n (n-1-s_i)^2.$$

- (d) If G_1 and G_2 are regular graphs of degrees r_1 and r_2 respectively, then the Cartesian product $G_1 \times G_2$ is regular.